

I Semester B.Sc. Animation Examination, May 2010
CLASSICAL ANIMATION – I
(Theory)

Time : 1 Hour

Max. Marks : 20

Note : Wherever required use pencil sketches.

SECTION – I A

Answer **any three** of the following questions in brief :

(3×2=6)

1. What is action and acting ?
2. What is path of action and line of action ?
3. What is secondary action ? Give example.
4. What are the animation principles you need to apply while animating a rubber ball bouncing on a hard surface ?

SECTION – I B

Answer **any three** of the following questions :

(3×3=9)

1. What is anticipation ? Describe its artistic and technical aspects.
2. Explain the features of exposure sheet used in animation.
3. What do you mean by key poses ?
4. What should be the profile of an animator ?

SECTION – I C

Answer **any one** of the following question in detail :

(1×5=5)

1. Explain the process of cinematic animation (2d traditional).
2. What do you mean by timing and spacing in animation ? Explain with example.

P.T.O.

(Practical)

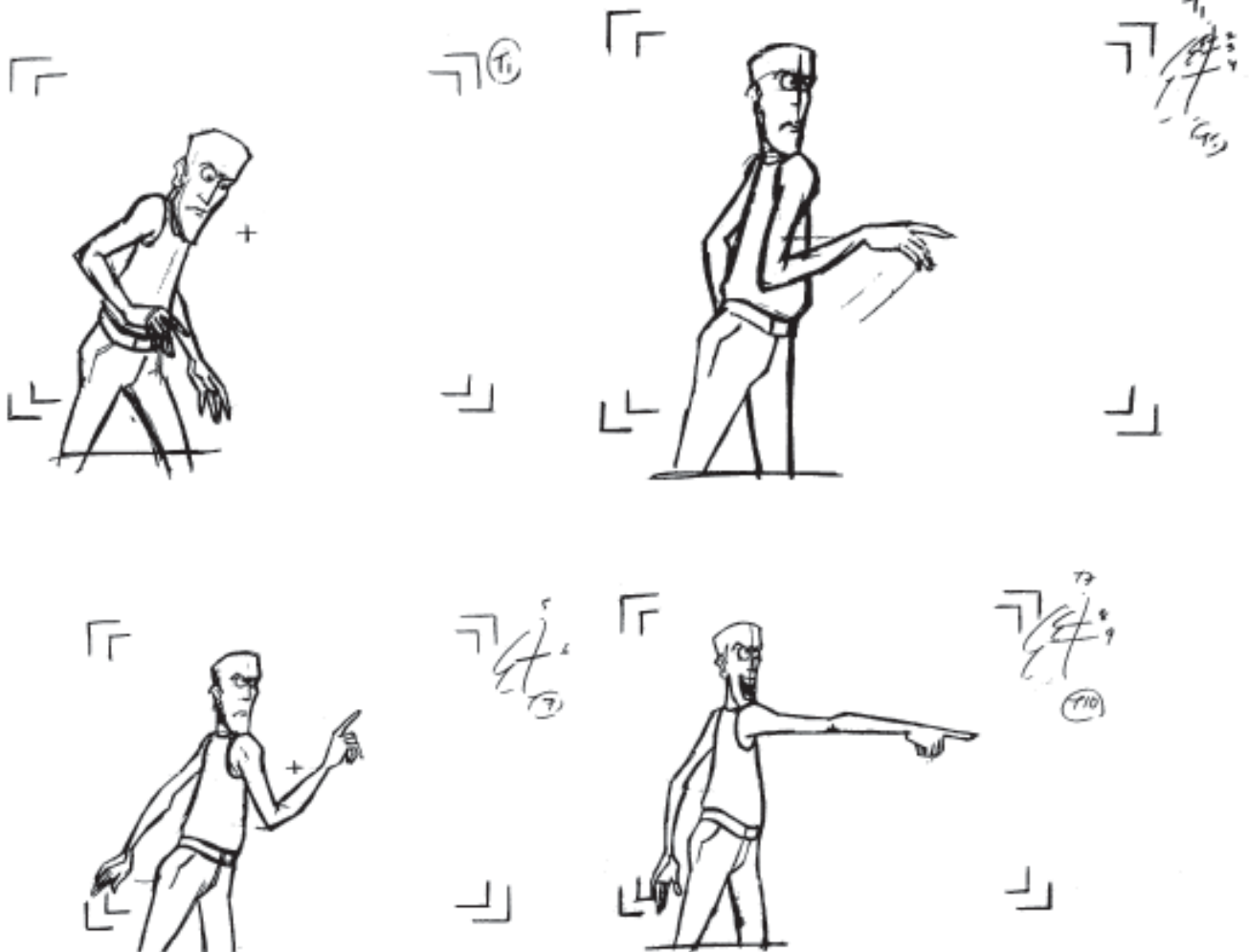
Time : 3 Hours

Max. Marks : 30

SECTION – II A

1. Create in-betweens for the key drawings given below :

15



SECTION – II B

Illustrate **any one** with suitable drawings :

10

1. Design a scene and animate in which a marble chips of 100 gm falling from a height of 6 feet vertically on a round flat plastic plate filled with semi liquid tomato sauce.
2. Design a small story of your own for 15 to 20 sec. animated short and create small thumbnail story board of minimum 10 panels and make sure that the panels should in 35 mm academy format.

SECTION – II C

Illustrate **any one** with suitable drawings :

5

1. Draw the key poses of normal human walk cycle (side profile) with timing and spacing chart.
 2. Design a sample exposure sheet of 16 frames and describe the uses and importance of its rows and columns.
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